nitikasharma84@gmail.com

404-374-8446

Atlanta, GA 30097

WWW: https:<u>www.nitikasharmadesign.com</u> WWW: <u>www.linkedin.com/in/nitus</u>

Skills-

UX Design & Research: Wireframing, Usability Testing, Personas, Journey Mapping, Accessibility

Tools: Figma, Adobe XD, Miro, Maze, Useberry, Dovetail, Framer

Prototyping & Collaboration: Design Systems, Interactive Prototypes, Cross-functional Collaboration

Soft Skills: • Empathy, Stakeholder Communication, Workshop Facilitation, Problem-Solving

Web & QA: Accessibility Testing (WCAG), QA Documentation, Agile Workflows.

Education And Training-

Master of Arts in English

Himachal Pradesh University: Bachelors in Psychology

Himachal Pradesh University

Certifications:

- Introduction of User Experience Research and Design Specialization: Perusing – (University of Michigan) Coursera
- Google UX Design Certification
- UI for UX Designer- Career Foundry
- Workday HCM Cloud Foundation

Achievement - GDI Hackathon

(Won 3rd Place)

Volunteer Experience-Emory Hospital, IELO, Wilson Creek Elementary PTO Member

Nitika Sharma Summary

Detail-oriented UX Designer and Research Specialist with 3+ years of hands-on experience in usability research, digital accessibility, and interaction design. Known for delivering user-centered solutions through collaborative, cross-functional teamwork. Experienced in working with developers, PMs, and stakeholders to transform research insights into functional digital experiences. Seeking to return to the workforce via Audible's Next Chapter Returnship Program after a career break to focus on caregiving.

Tech-Fleet - UXR Apprentice

08/2024- Ongoing

- Led user research for an immersive cultural learning platform focused on accessibility and inclusion.
- Created personas, empathy maps, and journey maps to inform product decisions.
- Collaborated with designers, developers, and PMs to ensure integration of accessible design principles.

UP Crop Cashew - Freelance Product Designer

01/2024 - 07/ 2024

- Conducted competitive analysis and usability testing for a web-based learning tool.
- Delivered stakeholder presentations and documentation with design recommendations.
 - Created low- to high-fidelity wireframes aligned with training and learning needs.

Mentor Gain - Freelance UX Designer

09/2023 - 12/2023

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- Designed and evaluated user flows to enhance the learning experience in an online mentorship app
- Led user interviews and synthesized insights into actionable UX strategies.

Rebecca Verlene Trust Company (NPO) - Designer - Remote 05/2023 - 07/2023

- Designed a gamified learning app focused on child safety education.
- Conducted stakeholder workshops to align goals and define core product features.

Girl Develop It (NPO) - UX Designer

01/2021 - 05/2023

- Developed accessible learning tools for adult learners with a focus on users experiencing social anxiety.
- Worked closely with developers and volunteer teams to test and launch prototypes.

RapidIT (CloudBera Product) - QA Analyst

01/2018 - 10/2018

- Conducted functional and accessibility testing for enterprise systems.
- Created training documentation and user manuals to improve onboarding and system usability.